

# Interconnection in the Internet: the policy challenge

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# Outline

- **Motivation**
- **Content/ISP interconnection**
- **Usage-based pricing**

# Motivation: changing world of Internet interconnection

## Then

- ISPs similar except for size
- "best effort" data
- Two types of interconnect:
  - \* Peering: revenue neutral traffic exchange between 'equals'
  - \* Transit: Buying ISP pays \$/Mbps to Selling ISP for delivery of traffic to rest of Internet
  - \* Hierarchical... Tier 1 at top
- Internet an unregulated overlay on PSTN

## Now

- ISPs heterogenous
  - \* Access 'eyeball' ISPs
  - \* CDNs
  - \* etc.
- Multimedia traffic
  - \* Best effort data
  - \* VoIP
  - \* Streaming video/audio
- Interconnection complexity
  - \* Peering, transit, and...
  - \* Paid-peering, partial transit, etc.....
- Internet is the *new PSTN!*

# Q: Is it time to regulate Internet interconnection?

-- **FCC Network Neutrality Order (Dec2010)**

-- **Comcast/Level 3 spat**

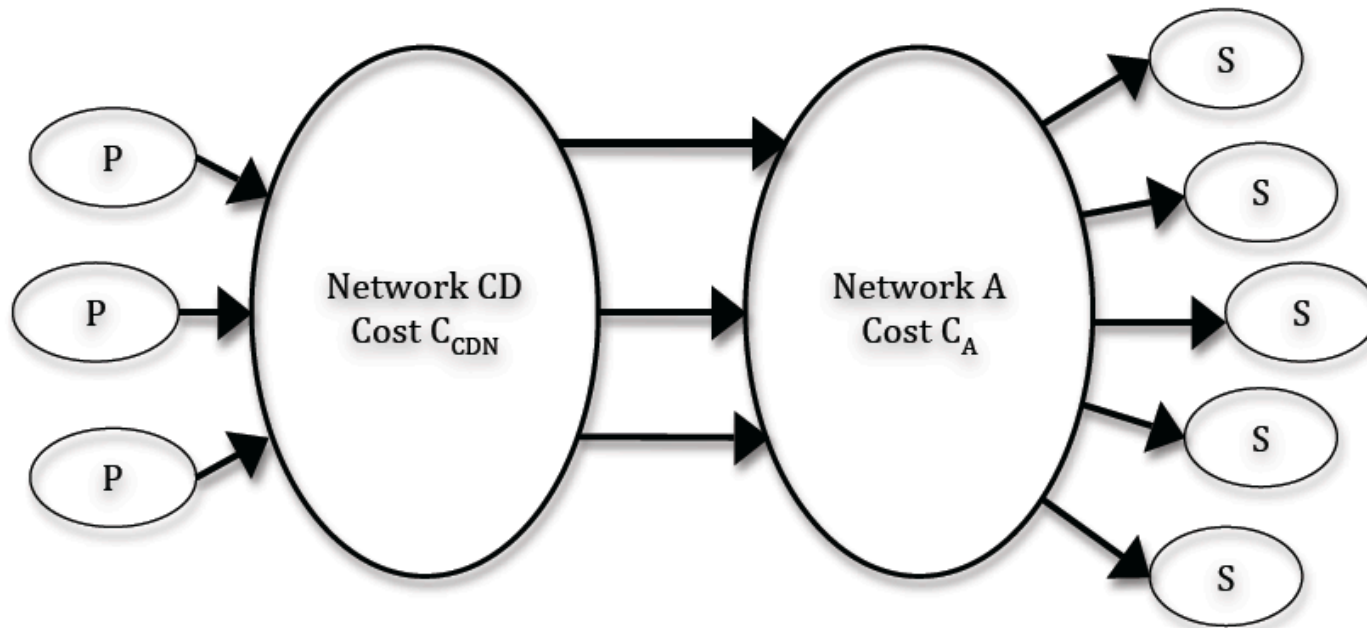
**Q: Is it reasonable that a CDN should pay an access ISP to deliver content traffic?**

**Q: Is the emergence of paid-peering a problem in need of a regulatory solution?**

**Q: How large are the content usage costs anyway?**

**Q: Will these costs make end-user usage-based pricing necessary?**

## Traffic Flows from Content Delivery (CD) to Access Network (A)



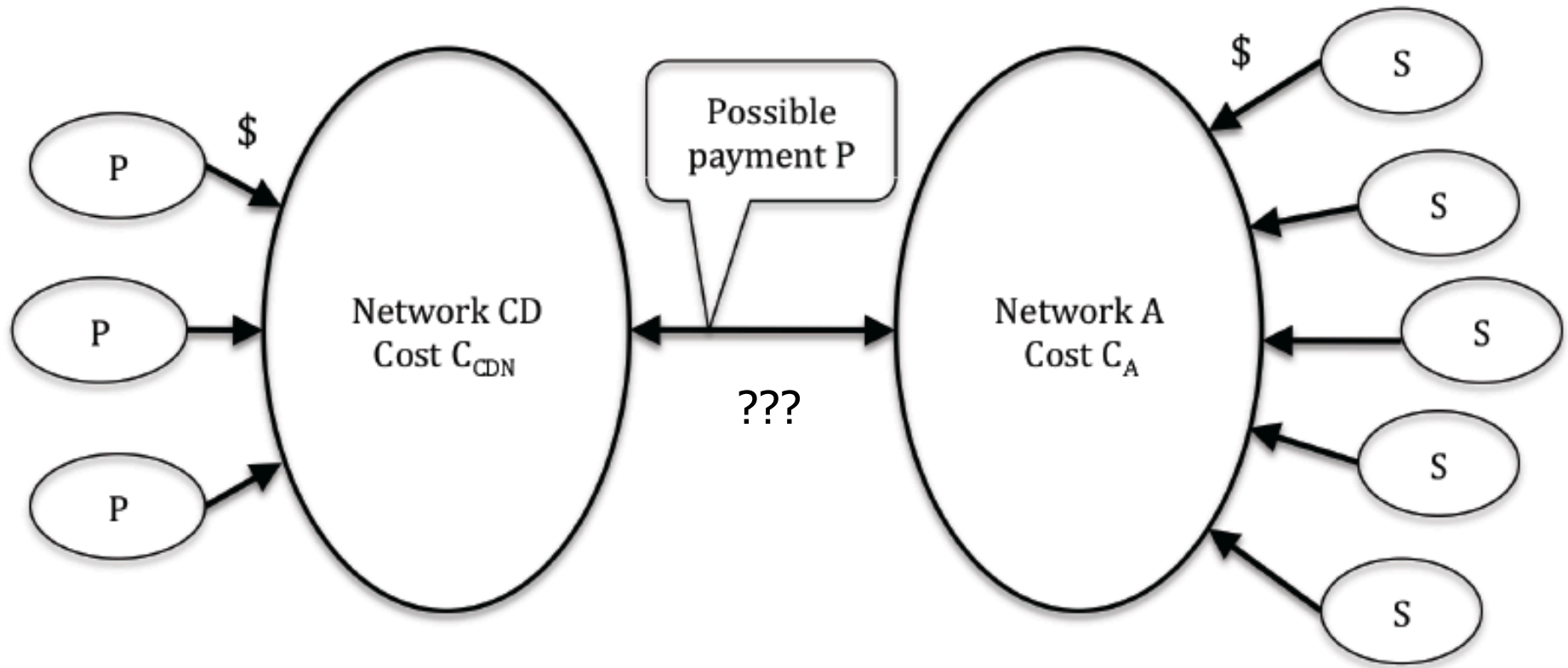
$C_A$ ? \$0.01/GB (Netflix, 2011) (w/o access)  
\$0.08/GB (Geist, 2011)  
\$0.10/GB (Clark, 2008)

\$0.20-\$0.30/GB w/access (?)  
>\$1/GB overage fees

Assume \$0.20/GB  
-- avg usage 20GB/month,  
so avg sub usage \$4/month  
  
-- 90min HD movie at 5Mbps,  
\$0.65

*Usage-related costs are substantial, even if not overwhelming*

# \$ Flows in the Internet....



Payment P:

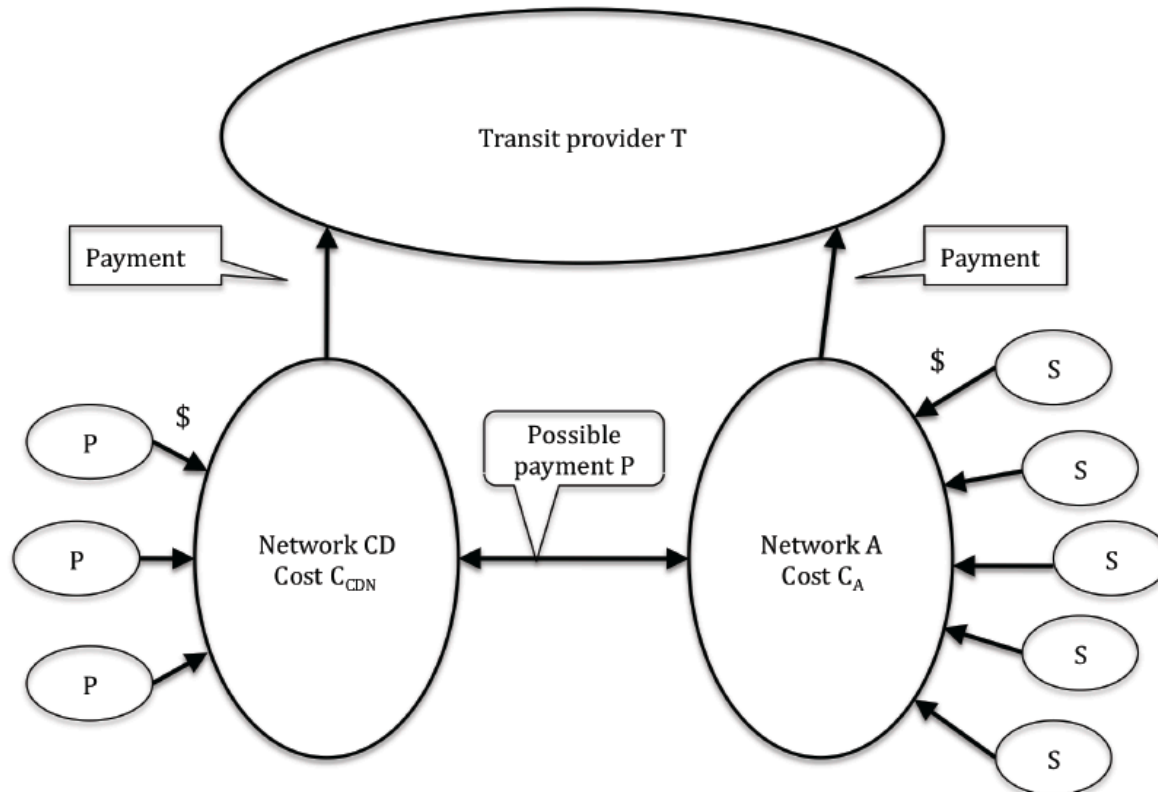
$P=0$ : traditional revenue neutral peering

$P(CD \rightarrow A)$ : CD covers (some of) cost  $C_A$

$P(A \rightarrow CD)$ : A covers some of the cost  $C_{CDN}$

Figure 2: CDN to ISP A Money Flows

# Transit option constrains payments



If  $P(\text{CD} \rightarrow \text{A})$  too large, CD sends traffic via T

In that case, CD pays  $\$t$  for transit (and so does A!):  $P < t$

High-volume transit  $\sim \$1/\text{Mbps} \Rightarrow \$0.0062/\text{GB}$  vs.  $C_A \sim \$0.10\text{-}\$0.30/\text{GB}$

Comcast rumored to be getting  $\$2\text{-}\$4/\text{Mbps}$  for paid peering (Norton, 2011)

# 'Single-hop' access also constrains

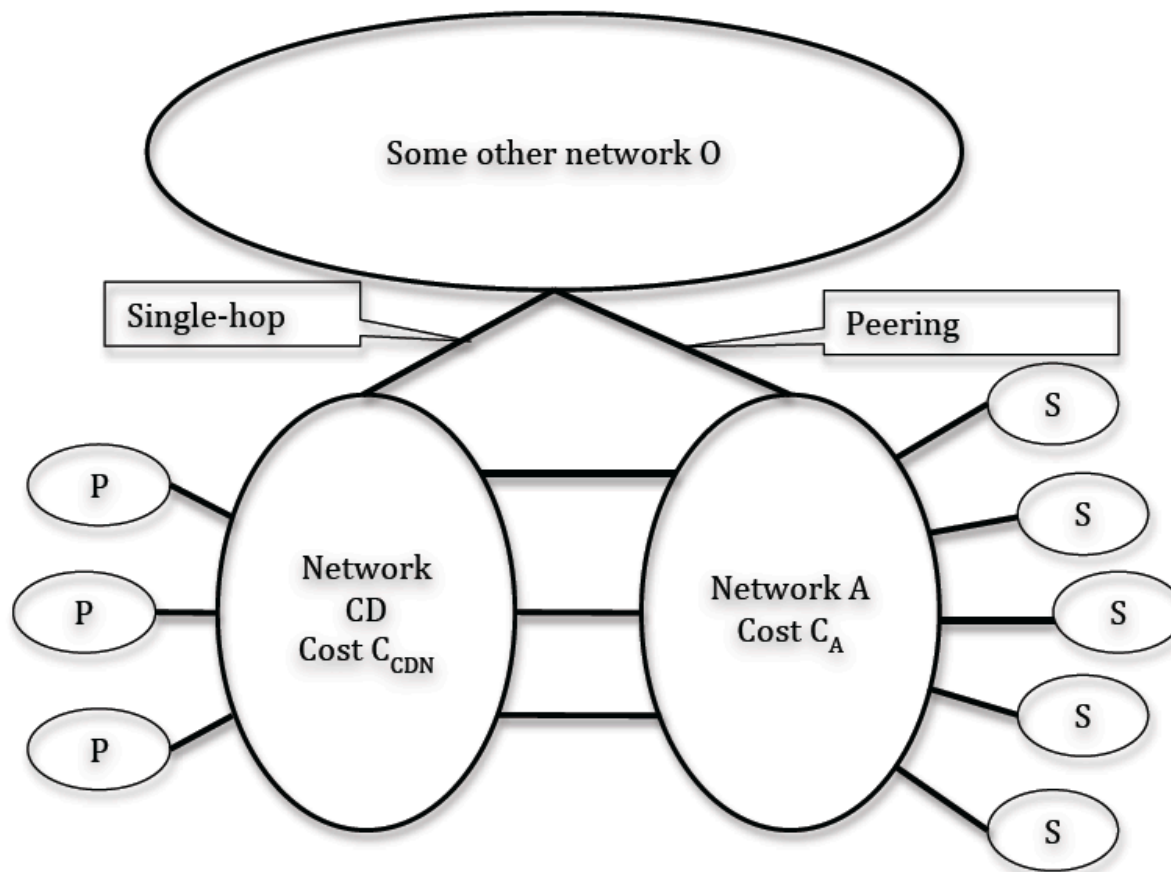


Figure 4: Configuration of connections for single-hop access.



# Paid peering opens up new routing solutions

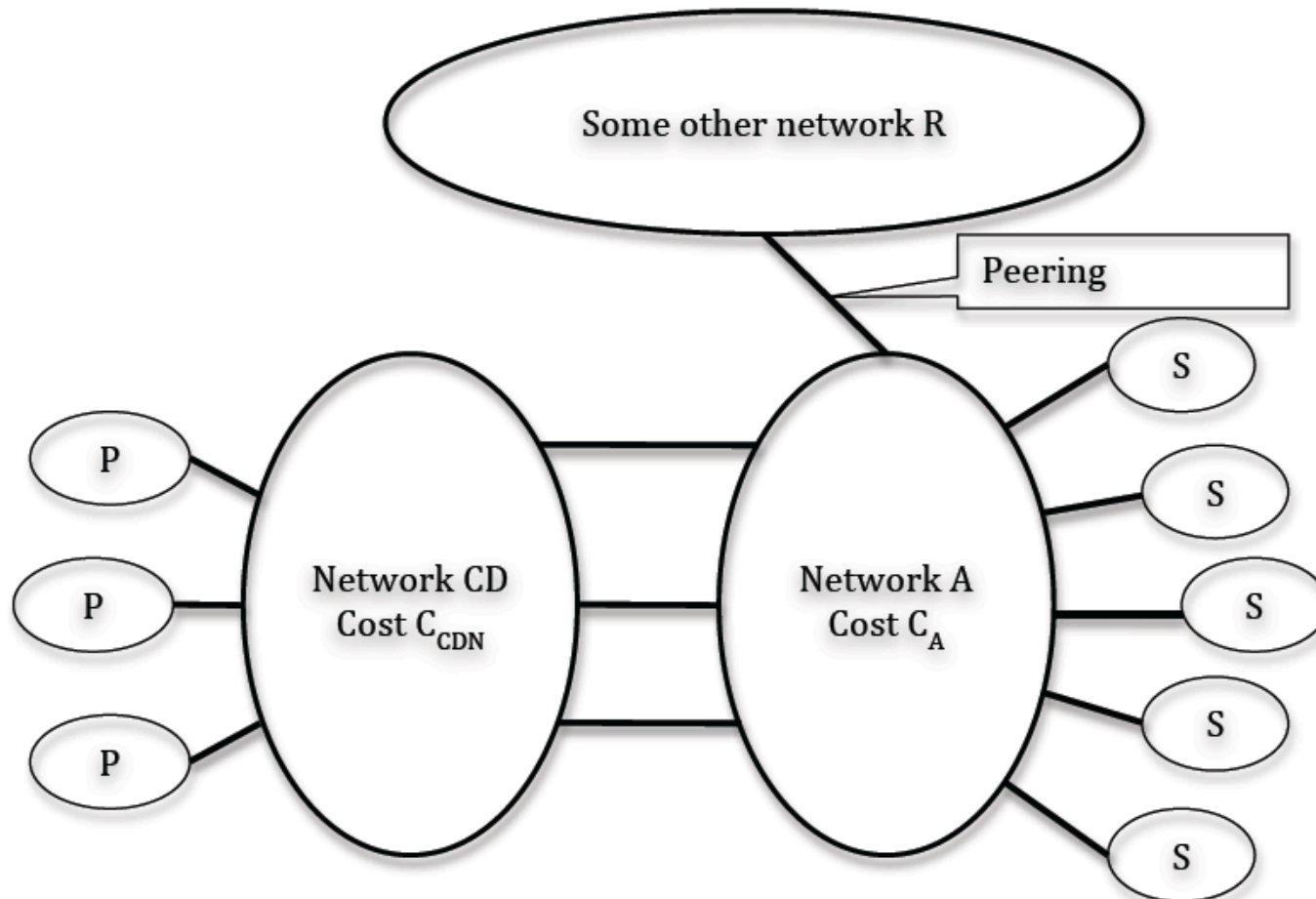


Figure 5: Network CD negotiates to gain access to S via the peering arrangement between S and A.

Point is that in today's Internet CDNs have many options for delivering Traffic into A's network... and matrix of those options works to limit Payments that A might extract from the CDN...

# Who has the bargaining power?

Access ISPs because of terminating (or originating) monopoly power?  
-- maybe....

CDNs because they can control routing of content and thus impact the Access ISPs costs

- 40% of peak traffic is streaming content
- A few CDNs control significant volumes of traffic
- Not just "hot potato v. cold potato routing" but much finer-grained control in time and by link....

BUT bargaining costs money – delays, failures, .....

Adopting norms can save money....

(In split the \$ game, players often opt for 50/50 split...)

# Changing Norms for Interconnection

Study of existing peering policies identified 25 criteria, 10 of which common

“Balance of flows” was common for revenue-neutral peering

-- why? Because reasonable proxy for value of interconnect.

If traffic balanced, net payment = 0 regardless of what \$/GB is

If cost small, then net payment = 0 regardless of what GB are

-- (Typically, not strict.... 2:1 or so fine... but not 10:1)

-- and “balance of flows” still provides hook to limit ‘abuses’ like one-hop transit

With paid peering, what might the emergent norms be???

-- paid-peering to recover the higher costs associated with asymmetric usage is ok as long as not too high.... So less than transit...

-- some proxy for costs?? Route-miles internal to ISP as a proxy for hot v. cold potato routing, or industry averages for outside plant costs, etc.

# Why not recover usage costs from subscribers?

- An obvious (and necessary) solution if negotiated bargain with CD fails to result in significant contribution to recover  $C_A$  but what is the pricing model?
- Flat rate pricing : ensure that \$/month subscriber fee sufficient to recover  $C_A$  but then all subscribers share burden of payment
- Usage pricing tiers : pay more if higher GB per month
  - Better than \$/GB usage pricing since evidence users want predictable payment. Overage fees are not to collect revenue but to induce correct tier selection.
  - Changes interconnection negotiation game....e.g., Australia where content providers can pay to have their content excluded from quota Consumer-facing usage fees provides hook for access ISPs to gain interconnection bargaining power.
  - Demonstrates complex dynamics and centrality of interconnection to broadband policy

# Usage fees and Interconnection

How large are the costs of usage?

- Our estimates suggest they are significant but not huge

How big is the subsidy for heavy users?

- <\$1/month to flat rate BB service? Who cares....  
Occasional heavy use option attractive. Metering expensive.
- \$10/month or \$100/month? Usage-based pricing or caps needed
- Exactly how heavy are heavy users? A: they can be very heavy....  
(but is that traffic during the peak...)
- Ballpark estimate? Median user 5GB v. Mean user 20GB/month,  
@ \$0.20/GB, median user contributing \$3/month to subsidize heavy

## Summing up

- Q: Is it reasonable that a CDN should pay an access ISP to deliver content traffic? *Yes. Payment does not imply market power.***
- Q: Is the emergence of paid-peering a problem in need of a regulatory solution? *No (at least today). Paid peering may be seen as reasonable response to changing market.***
- Q: How large are the content usage costs anyway? *Significant but still modest (but better information would help...)***
- Q: Will these costs make end-user usage-based pricing necessary? *Not necessarily, but it would be reasonable if it did occur.***
- Q: Recommendation for policy? *Watch but avoid strong intervention. Better transparency and public data on traffic, norms, terms, & conditions would be good***